

CITY OF BLOOMINGTON, MINNESOTA

**ADVERTISEMENT FOR BIDS
FOR
24-52**

BLOOMINGTON ICE GARDEN MODERNIZATION PROJECT

BID CATEGORY 23A – HVAC SYSTEMS

PROJECT INFORMATION:

The City of Bloomington will receive sealed lump sum bids until **11:00 A.M., Thursday, September 19, 2024 through the Bids and Tenders web portal**. Bid documents will not be accepted in any other location or format. Bid documents sent directly to the City of Bloomington will be returned unopened and not considered for award. Bids will be opened publicly and read aloud during a live WebEx meeting immediately after the specified closing time. A link to the bid opening can be obtained by emailing purchasing@bloomingtonmn.gov. All bids submitted are to be valid for sixty (60) calendar days.

SCOPE OF WORK DESCRIPTION:

The scope of work for this Project shall include, but not be limited to:

Project 24-52 – BC23A HVAC Systems for the Bloomington Ice Garden Modernization project. Reference specification section 01 11 50 Work Sequence and Bid Categories for scope pertaining to this bid category.

COMPLETION TIME: End of August 2025

PRE-BID MEETING:

A non-mandatory pre-bid meeting will be held at **2:00 P.M., Thursday, September 5, 2024** at the project site, 3600 W 98th St, Bloomington, MN 55431. **All prospective bidders are strongly encouraged to attend this meeting to become familiar with the project.**

DOCUMENTS:

To obtain documents please visit <https://bloomingtonmn.bidsandtenders.net>. Bid documents are available with a Preview watermark prior to registering for the opportunity.

Documents are not provided in any other manner.

BID SUBMITTAL AND OPENING:

Bids must be submitted on the Bid Submittal Form provided in accordance with the Contract Documents, Drawings, and Specifications as prepared by JLG Architects.

Bidders shall use complete sets of the Bid Documents in preparing their Bids. The City assumes no responsibility for errors or misinterpretations resulting from the use of incomplete sets of Bid Documents.

Oral, facsimile, email, hard copy, or telephone Proposals are considered invalid and will not receive consideration.

In making copies of these documents available, the City does not confer a license or grant permission for any other use of the documents other than for the purpose of obtaining and preparing Bids on the Work.

BID SECURITY:

A certified check or cashier's check payable to the City of Bloomington, or satisfactory Bid Bond executed by the Bidder and a licensed surety company must also accompany the Bid in an amount not less than five percent (5%) of the total Bid to be forfeited as liquidated damages in the event that the bid be accepted and the Bidder fail to enter into a written contract and furnish the required bond within ten (10) days after the award of the contract.

BID BONDS:

Bond and/or Bid Security, as required in the Invitation to Bid, must be received in electronic format through the Bidding System with Bid Submission.

Physical copies of Bond and/or Bid Security must also be received in an envelope clearly identified on the outside of the sealed opaque envelope as **“Project 24-52 – BC23A HVAC Systems”** by the City of Bloomington within 3 business days of the Bid closing date. Oral, facsimile, email, or telephone Bonds or Bid Security are invalid and will not receive consideration.

BIDDER QUALIFICATIONS:

The provisions of Minn. Stat. 16C.285, Responsible Contractor, are imposed as a requirement of this contract. All bidders and persons or companies providing a response/submission to the Advertisement for Bids of the City shall comply with the provisions of the statute. Per Minn. Stat. § 326B.701, unless exempt, any Person, as defined by Minn. Stat. § 181.723, subd. 1(a), who performs public or private construction services must register with the Department of Labor and Industry (DLI). Bidders must submit a copy of their Department of Labor and Industry (DLI) Building Construction Contractor Registration with the Bid.

NOTIFICATION:

This Advertisement for Bids document is issued by: Dana Chou, Purchasing Agent